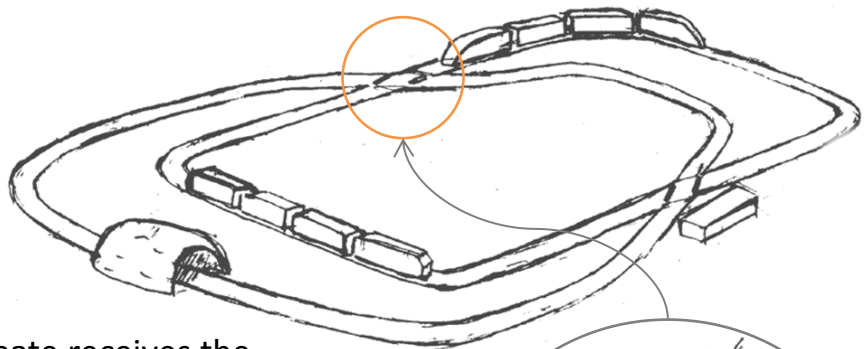# Non-collision Train System

With "Kinoma Create" and "Plarail" : a Japanese toy train, we'll try to make a system which trains never collide against each other.
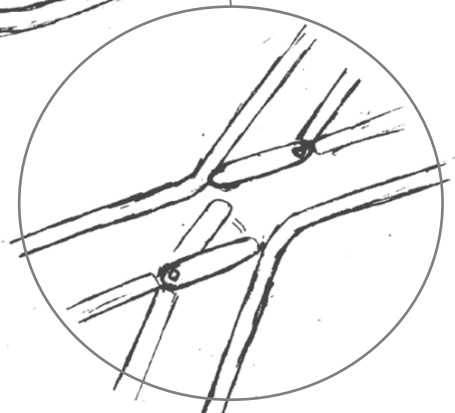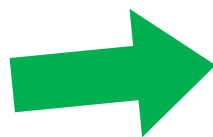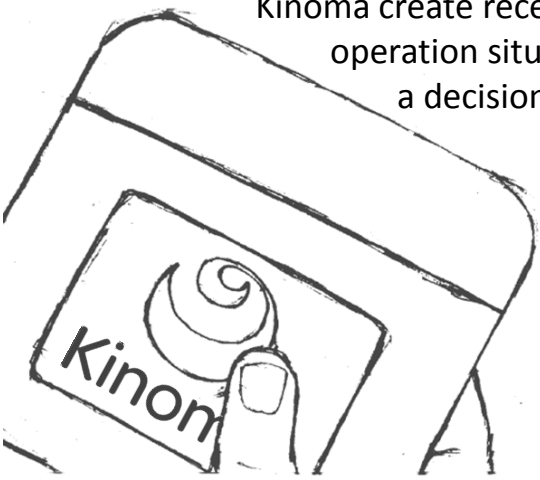
We use a camera in order to understand the operation situation of trains.

The railroad line has some railroad switches.

Kinoma create receives the operation situation, and makes a decision.

The railroad switches are controlled by Kinoma Create.